



March 2026

Atlanta Practical Shooters (APS) USPSA

Match Book

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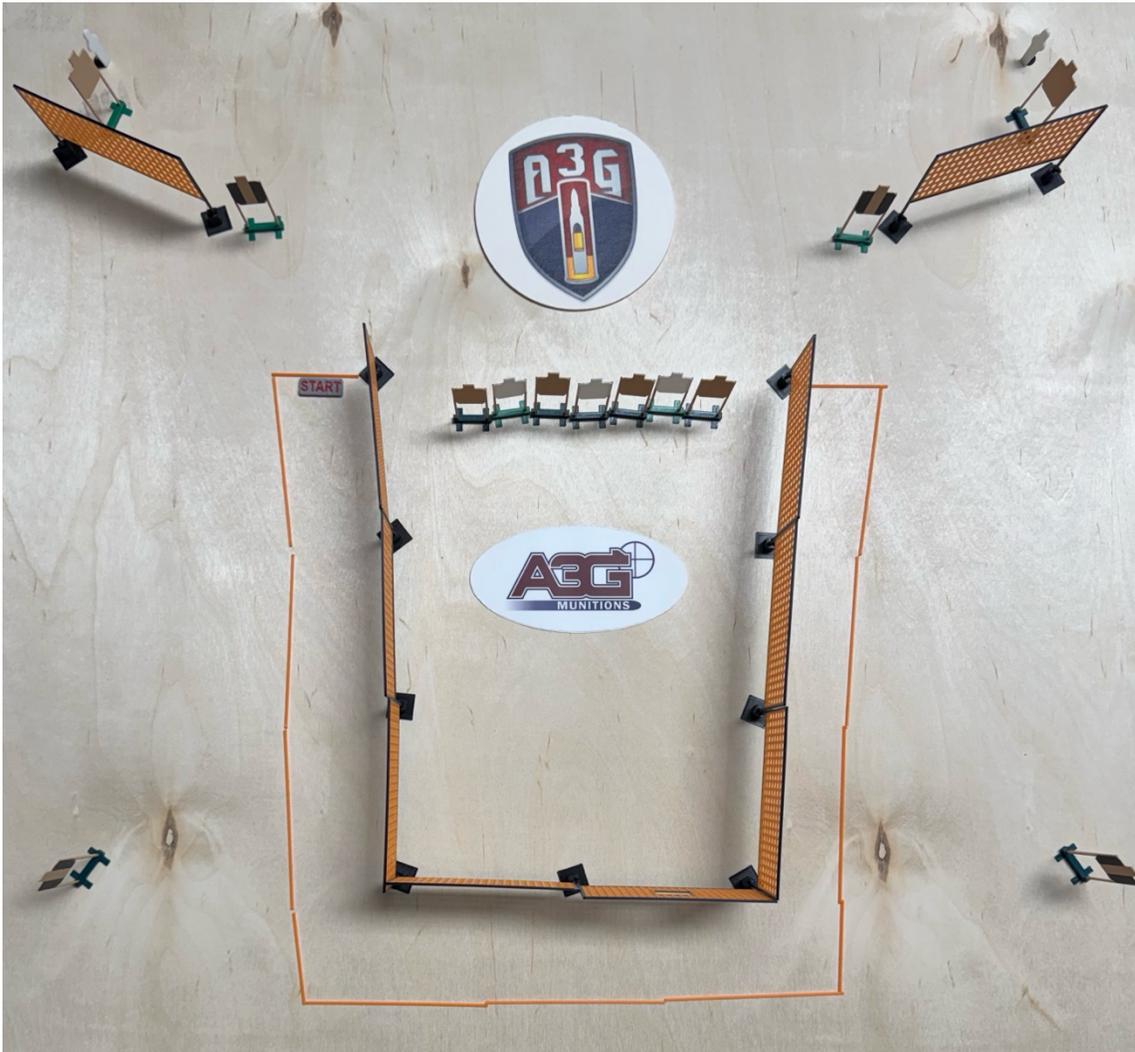


Stage Number: One - Bay 8

Stage Name: Long way 'round

Rules: Per USPSA Rules, Latest Edition

Stage Designer: Mark Leeber



Start Position:

Standing with Toes on Marks at either top end of the horseshoe. Handgun: Loaded and Holstered Safety engaged with hands relaxed at sides. Long Gun: Loaded with safety engaged and in condition 1.

Stage Par Time:
90 seconds.

Stage Procedure:

Upon start signal, engage targets as they become available from within the appropriate shooting area/box.

Special

Stipulations: None

SCORING: Hit Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START – Audible

STOP – Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Stage 1: Steel Targets: 2

Metric Targets: 10

Classic Targets: 0

NPM: 0

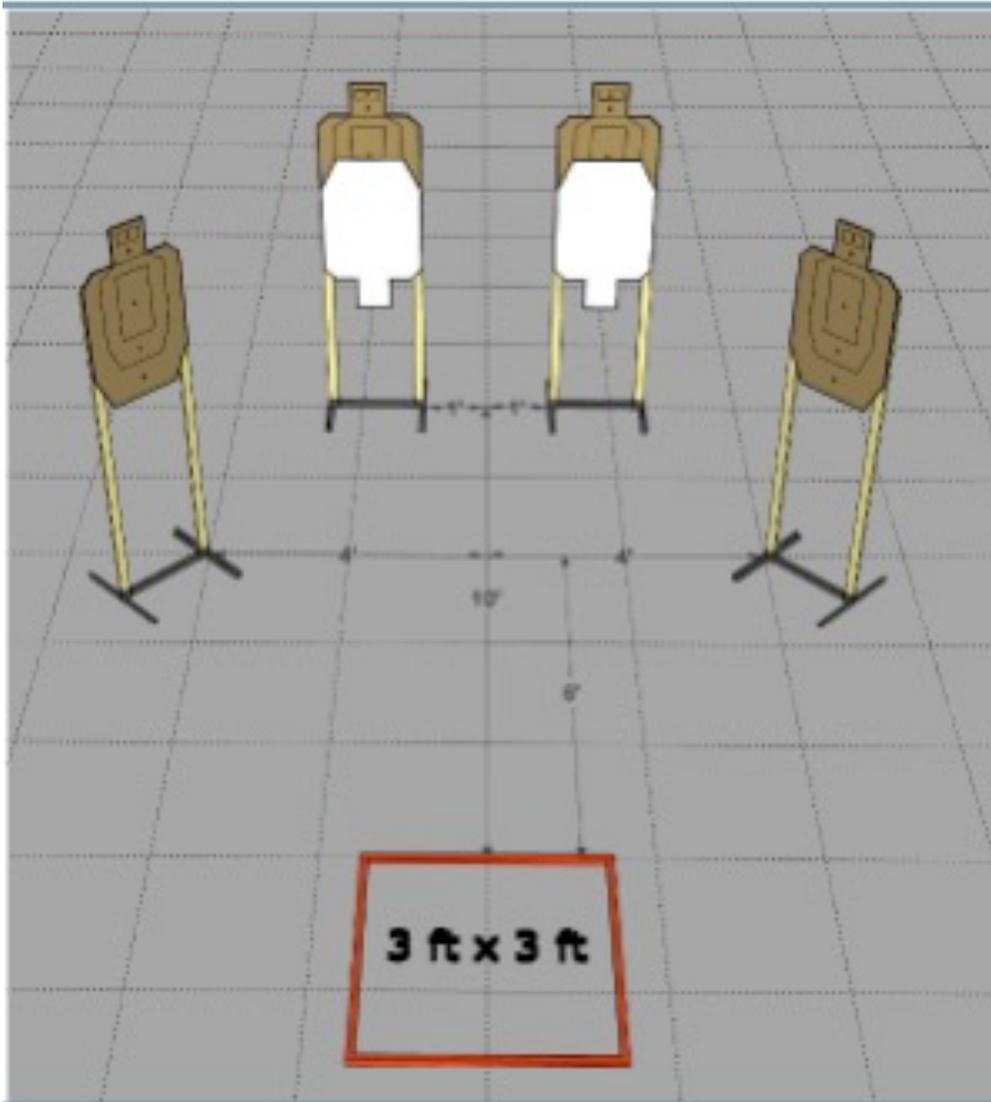


Stage Number: Two – Bay 9

Stage Name: 24-01 Can You Strong and Weak Hand?

Rules: Per USPSA Rules, Latest Edition

Stage Designer: USPSA



Can You Strong or Weak Hand is a 24 round, Virginia Count Standard

Start Position:

Inside shooting area. Handgun loaded and holstered, Wrists below belt. PCC loaded, safety applied, stock on belt, held with both hands.

Stage Par Time: 90 seconds.

Stage Procedure:

Upon audible start signal, from within the shooting area:
String 1: Engage each target with 2 rounds each, perform a mandatory reload and engage each target with only 1 round each Strong Hand/Shoulder Only.
String 2: Engage each target with 2 rounds each, perform a mandatory reload and engage each target with only 1 round each Weak Hand/Shoulder Only.

Special Stipulations: None

SCORING: Hit Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START – Audible

STOP – Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Steel Targets: 0

Metric Targets: 4

Classic Targets: 0

NPM: 0



Stage Number: Three - Bay 15

Stage Name: Short and Sour

Rules: Per USPSA Rules, Latest Edition

Stage Designer: Mark Leeber



Start Position:

Standing in the box. Handgun: Loaded and Holstered Safety engaged with hands relaxed at sides. Long Gun: Loaded with safety engaged Condition 1.

Stage Par Time:
90 sec.

Stage Procedure:

Upon start signal, engage targets as they become available from within the shooting area.

Special Stipulations:

Two steel targets on the right represent a steel activator and a steel swinger. Steel target on the left is an activator

for the Target on the left which will be a drop turner.

SCORING: Hit Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START – Audible

STOP - Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Steel Targets: 5

Metric Targets: 2

Classic Targets: 0

NPM: 1

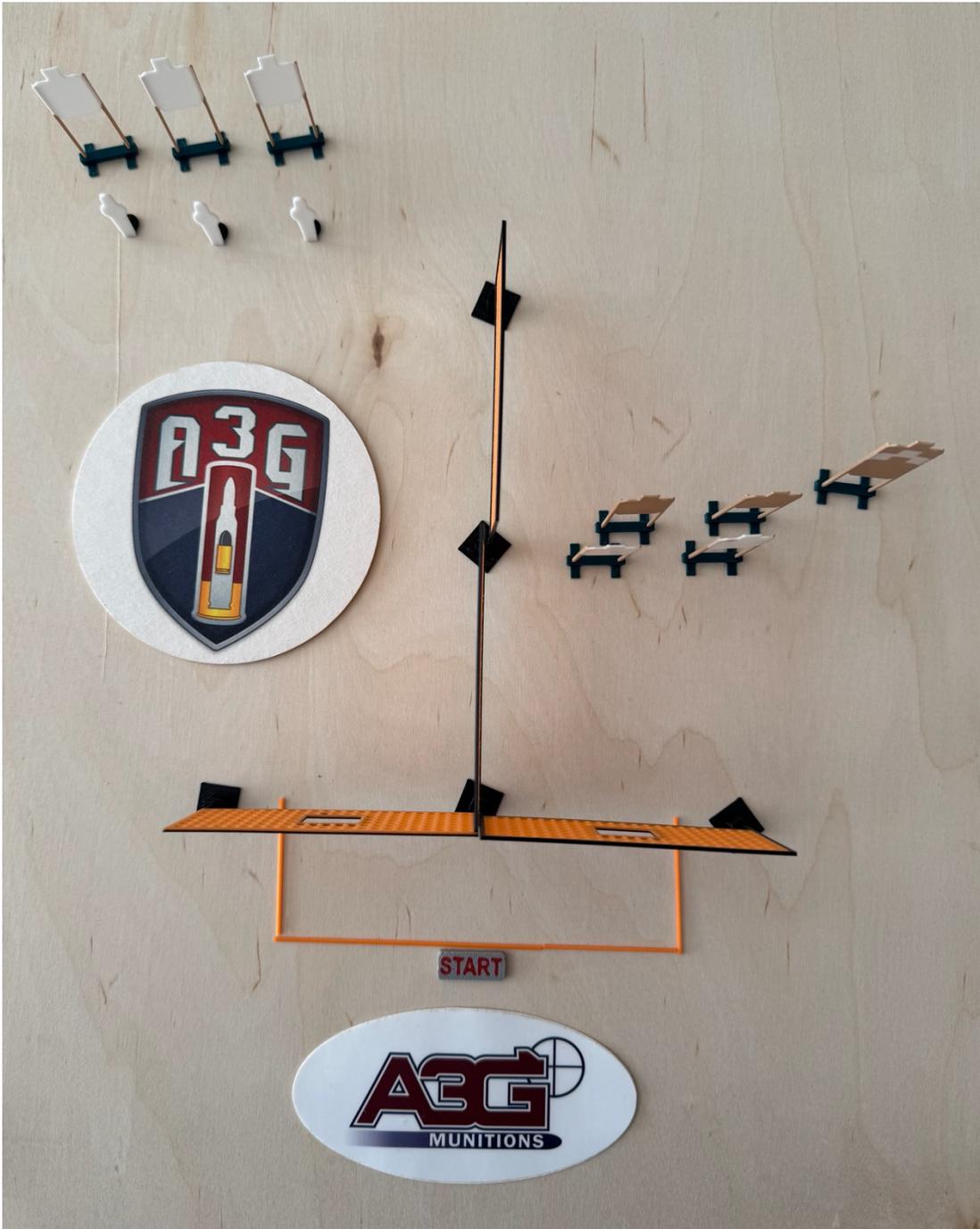


Stage Number: Four - Bay 16

Stage Name: Backup Plan

Rules: Per USPSA Rules, Latest Edition

Stage Designer: Mark Leeber



START POSITION:

Start Position is standing relaxed with Toes on marks. Handgun loaded and holstered with safety engaged. PCC is loaded with safety engaged in condition 1.

STAGE

PROCEDURE: Upon the start signal engage the targets from within the shooting area.

Special

Stipulations:

Any and all full diameter hits on the no shoot score.

SCORING: Hit

Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START – Audible

STOP - Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Steel Targets: 3

Metric Targets: 4

Classic Targets: 0



Stage Number: Five - Bay 17

Stage Name: Corroded Door

Rules: Per USPSA Rules, Latest Edition

Stage Designer: Mark Leeber



Start Position:

Standing with toes on marks on either side of the COF. Handgun: loaded and holstered with safety on, hands relaxed at sides. Long Gun: loaded and on safe in condition 1.

Stage Par Time: 90 seconds.

Stage Procedure:

Upon start signal, engage targets as they become available from within the shooting areas.

Special Stipulations: None

SCORING: Hit Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START: Audible

STOP: Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Steel Targets: 4

Metric Targets: 7

Classic Targets: 0

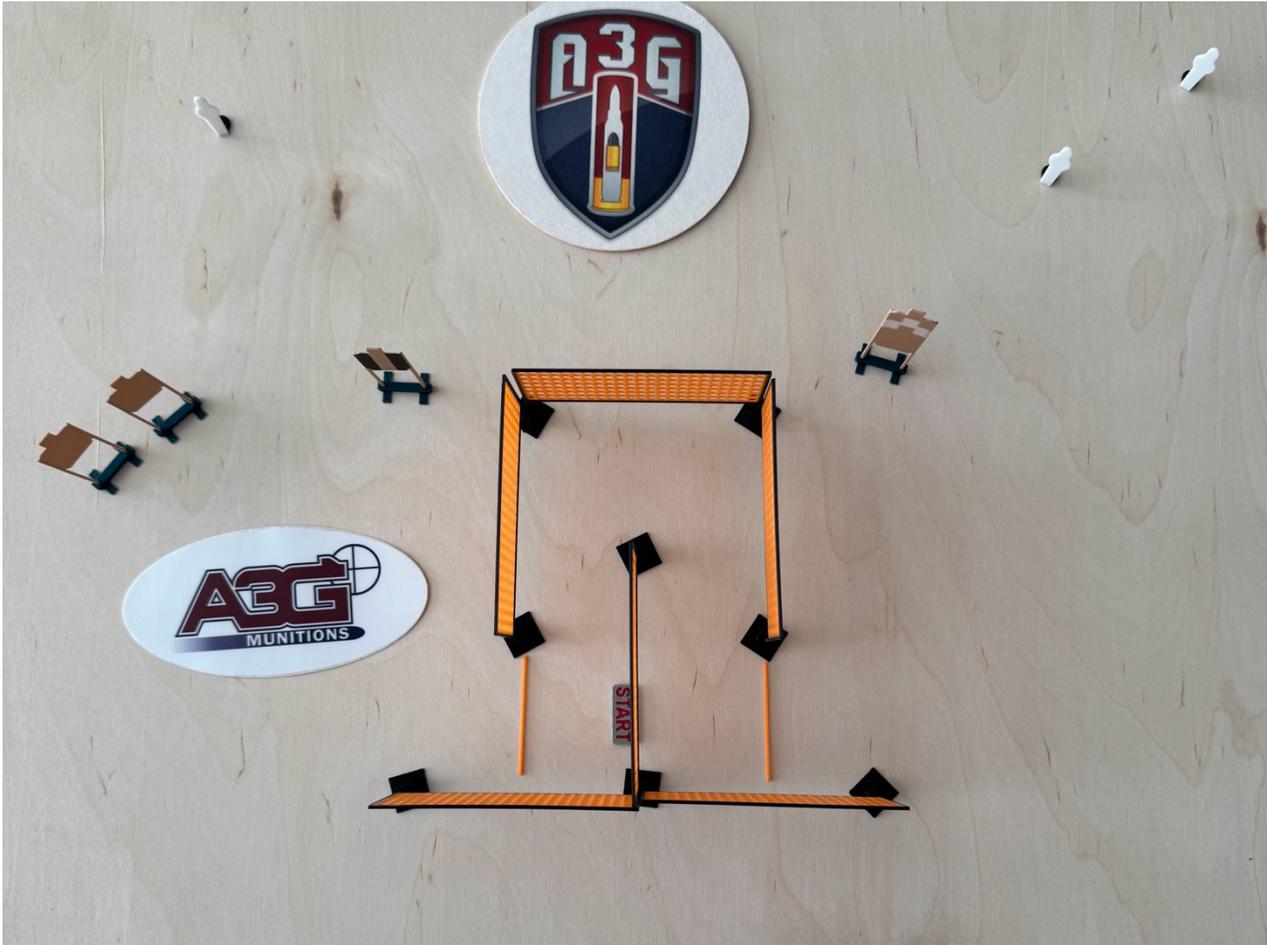


Stage Number: Six - Bay 10

Stage Name: Boxed In

Rules: Per USPSA Rules, Latest Edition

Stage Designer: Mark Leeber



Start Position:

Handgun:
Standing on either side of center wall with both hands touching wall, handgun loaded and holstered with safety on.
Long Gun:
Standing on either side of center

wall with muzzle of long gun touching top rail of wall (watch the 180!) loaded and on safe.

Stage Par Time: 90 seconds.

Stage Procedure:

Upon start signal, engage targets as they become available from within the shooting area.

Special Stipulations: Because of bay restrictions the poppers will actually be static Steel challenge 10" or 12" steel targets. Steel may be painted between shooters.

SCORING: Hit Factor

SCORED HITS: Per USPSA Rules, Latest Edition

START: Audible

STOP: Last Shot

PENALTIES: Per USPSA Rules, Latest Edition

Steel Targets: 3

Metric Targets: 4

Classic Targets: 0